



### Topic A.5

# RELATIVITY

*Every Formula, Trick & Trap on a Page  
& IB-Style Quick Reference*

#### Topics Covered

Galilean vs Einstein Relativity  
Lorentz Factor & Time Dilation  
Length Contraction & Lorentz  
Transforms  
Velocity Addition & Space-Time  
Interval  
Space-Time Diagrams & Muon Decay

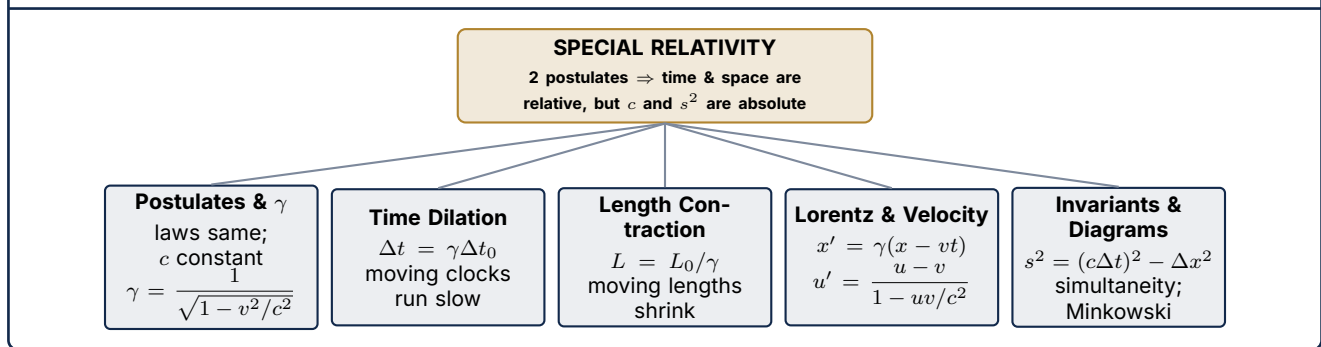
#### Exam Relevance

HL only — P1 & P2  
 $\Delta t = \gamma \Delta t_0$  (proper time)  
 $L = L_0 / \gamma$  (proper length)  
Invariant space-time interval  
Muon decay & the twin paradox

#### For Photon Academy Students Only

This document is prepared exclusively for students enrolled at Photon Academy, Singapore.  
It is not to be distributed, shared, uploaded, sold, or reproduced in any form without the express written permission of Photon Academy.  
© Photon Academy 2026 | ibtuition.sg | +65 9712 4269

## The Big Picture — Two Postulates, and Everything Follows



## §1 — Galilean Relativity

Topic A.5

### Galilean Transformations

$S'$  moves at  $+v$  relative to  $S$  in  $x$ -direction:

$$x' = x - vt$$

$$t' = t \quad (\text{absolute time})$$

$$u' = u - v \quad (\text{velocity addition})$$

### Key Concept

**Inertial frame:** non-accelerating frame. Newton's laws hold unchanged.

**Galilean Relativity:** Newton's laws same in all inertial frames. No mechanical experiment can detect uniform motion.

**TRICK** At everyday speeds ( $v \ll c$ ), Galilean addition is accurate. Only near  $c$  do relativistic corrections matter.

**NOTE** The two postulates of SR: (1) Laws of physics same in all inertial frames; (2) Speed of light  $c$  is the same for all observers.

**TRAP** Galilean addition predicts light speed changes with observer motion. This **contradicts** experiment — use Lorentz instead.

## §2 — The Lorentz Factor

Topic A.5

### Lorentz Factor $\gamma$

$$\gamma = \frac{1}{\sqrt{1-v^2/c^2}} \geq 1$$

Common values:

| $v/c$ | $\gamma$            |
|-------|---------------------|
| 0.6   | 1.25                |
| 0.8   | $5/3 \approx 1.667$ |
| 0.9   | 2.29                |
| 0.99  | 7.09                |

### Time Dilation

$$\Delta t = \gamma \Delta t_0 \quad (\Delta t \geq \Delta t_0)$$

$\Delta t_0$  = **proper time:** measured by clock *present at both events* (shortest time).

$\Delta t$  = dilated time measured by stationary observer.

Moving clocks run **slow**.

**TRAP** Proper time belongs to the *moving* object (the one present at both events). Students often assign it to the "stationary" observer — this is wrong.

**TRICK** Memorise:  $v = 0.6c \Rightarrow \gamma = 1.25$ ;  $v = 0.8c \Rightarrow \gamma = 5/3$ . These appear in almost every IB paper.

### FROM THE PHOTON QUESTION BANK

Decide which single clock is at *both* events (that reads  $\Delta t_0$ , the shorter time), then **multi-**

ply by  $\gamma$  for the observed time. Muon lifetime is the classic prompt.

### §3 — Length Contraction & Lorentz Transformations

Topic A.5

#### Length Contraction

$$L = \frac{L_0}{\gamma} \quad (L \leq L_0)$$

$L_0$  = **proper length**: measured in frame where object is at rest (longest length).  
Only dimension **parallel** to motion contracts.  $y$ ,  $z$  unchanged.

**TRICK** Muon duality: in Earth frame, use time dilation ( $\Delta t = \gamma \tau_0$ ). In muon frame, use length contraction ( $L = L_0/\gamma$ ). Both give the same physical prediction.

**TRICK** Two ways to derive time dilation & length contraction: the light-clock thought experiment (physical) OR the Lorentz transforms — set  $x' = 0$  for time dilation,  $\Delta t = 0$  for length contraction.

#### Lorentz Transformations

$S'$  moves at  $+v$  relative to  $S$ :

$$x' = \gamma(x - vt)$$

$$t' = \gamma(t - vx/c^2)$$

Inverse ( $S' \rightarrow S$ ):

$$x = \gamma(x' + vt')$$

$$t = \gamma(t' + vx'/c^2)$$

#### FROM THE PHOTON QUESTION BANK

Proper length  $L_0$  is measured in the object's rest frame and is the *longest*; a moving observer **divides** by  $\gamma$ . Only the dimension *along* the motion contracts.

### §4 — Velocity Addition & Space-Time Interval

Topic A.5

#### Relativistic Velocity Addition

Object moves at  $u$  in  $S$ ;  $S'$  moves at  $v$  relative to  $S$ :

$$u' = \frac{u - v}{1 - uv/c^2}$$

Inverse:  $u = \frac{u' + v}{1 + u'v/c^2}$

**Check:** if  $u = c$ , then  $u' = c$  always. ✓

#### Space-Time Interval (Invariant)

$$(\Delta s)^2 = (c\Delta t)^2 - (\Delta x)^2$$

Same value in ALL frames (invariant).

$> 0$ : timelike (causal link possible)  
 $= 0$ : lightlike (connected by light)  
 $< 0$ : spacelike (no causal connection)

**TRAP** IB formula:  $(c\Delta t)^2 - (\Delta x)^2$ . Some books use the opposite sign. Always use the IB convention: **time first, minus space squared**.

#### Invariant Quantities — Same in Every Frame

All inertial observers agree on:

- the **space-time interval**  $(\Delta s)^2 = (c\Delta t)^2 - (\Delta x)^2$
- the **proper time**  $\Delta t_0$  (events at the same place)
- the **proper length**  $L_0$  (object at rest)
- the **rest mass**  $m_0$  (mass in the object's rest frame — does not change with the observer)

Also invariant: the speed of light  $c$  and electric charge.

FROM THE PHOTON QUESTION BANK

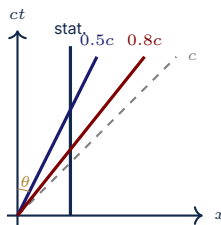
Write the interval as  $(c\Delta t)^2 - (\Delta x)^2$  with  $ct$  and  $x$  in the same units; read the sign to classify (+ timelike, 0 lightlike, - spacelike). Asked for it "in another frame"? State it is *unchanged*.

## §5 — Space-Time Diagrams

### Topic A.5

#### World Lines

- **Axes:** horizontal =  $x$ , vertical =  $ct$
- **Stationary:** vertical world line
- **Moving at  $v$ :**  $\tan \theta = v/c$  from  $ct$ -axis
- **Light:**  $45^\circ$  line ( $\tan \theta = 1$ ,  $v = c$ )
- All world lines must be between vertical and  $45^\circ$



#### S and S' on Same Diagram

S' moves at  $v$  relative to S:

- $ct'$  axis tilts **towards**  $45^\circ$  line by  $\theta$ , where  $\tan \theta = v/c$
- $x'$  axis tilts **towards**  $45^\circ$  line by same  $\theta$  (symmetric)
- Scales on primed axes are **NOT equal** to unprimed — unit intervals are larger
- Lines of constant  $(\Delta s)^2$  (hyperbolas) calibrate the axes

**NOTE** Simultaneity: S-simultaneous events lie on horizontal lines. S'-simultaneous events lie on lines parallel to the  $x'$  axis. These are different lines if  $v \neq 0$ .

#### Proper Time Along a World Line, Curved Lines & the Twin Paradox

**Proper time of a leg:**

$$\Delta t_0 = \frac{\sqrt{(c\Delta t)^2 - (\Delta x)^2}}{c}$$

Add legs for a multi-stage journey. The **straight (inertial) world line always has the greatest proper time**; a **curved** (accelerated) world line records **less**.

**Twin paradox:** traveller flies out and back; each expects the other to be younger. Resolution: only the *travelling* twin accelerates (a *kink* in the world line, switching frames), so the situation is *not* symmetric — the Earth twin ages more. No contradiction.

## §6 — Muon Decay & Experimental Evidence

### Topic A.5

#### Muon Decay Argument

**Earth frame:** muon travels at  $\sim 0.98c$ ; lifetime is dilated to  $\gamma\tau_0$ . Distance =  $v \cdot \gamma\tau_0 \gg v\tau_0$ .

**Muon frame:** muon is at rest; atmosphere length-contracts. Distance to Earth =  $L_0/\gamma$ .

Both frames agree: the muon reaches sea level.

**TRICK** IB always asks you to explain from *both* frames. In Earth frame = time dilation. In muon frame = length contraction. Mention both for full marks.

#### Summary: What is Proper?

| Quantity | Proper       | Measured by                   |
|----------|--------------|-------------------------------|
| Time     | $\Delta t_0$ | moving clock (at both events) |
| Length   | $L_0$        | rest frame of object          |

Remember: proper time is **shortest**; proper length is **longest**.

**TRAP** Do NOT confuse "proper" with "correct". All measurements are equally valid. "Proper" simply means "measured in the object's own rest frame".